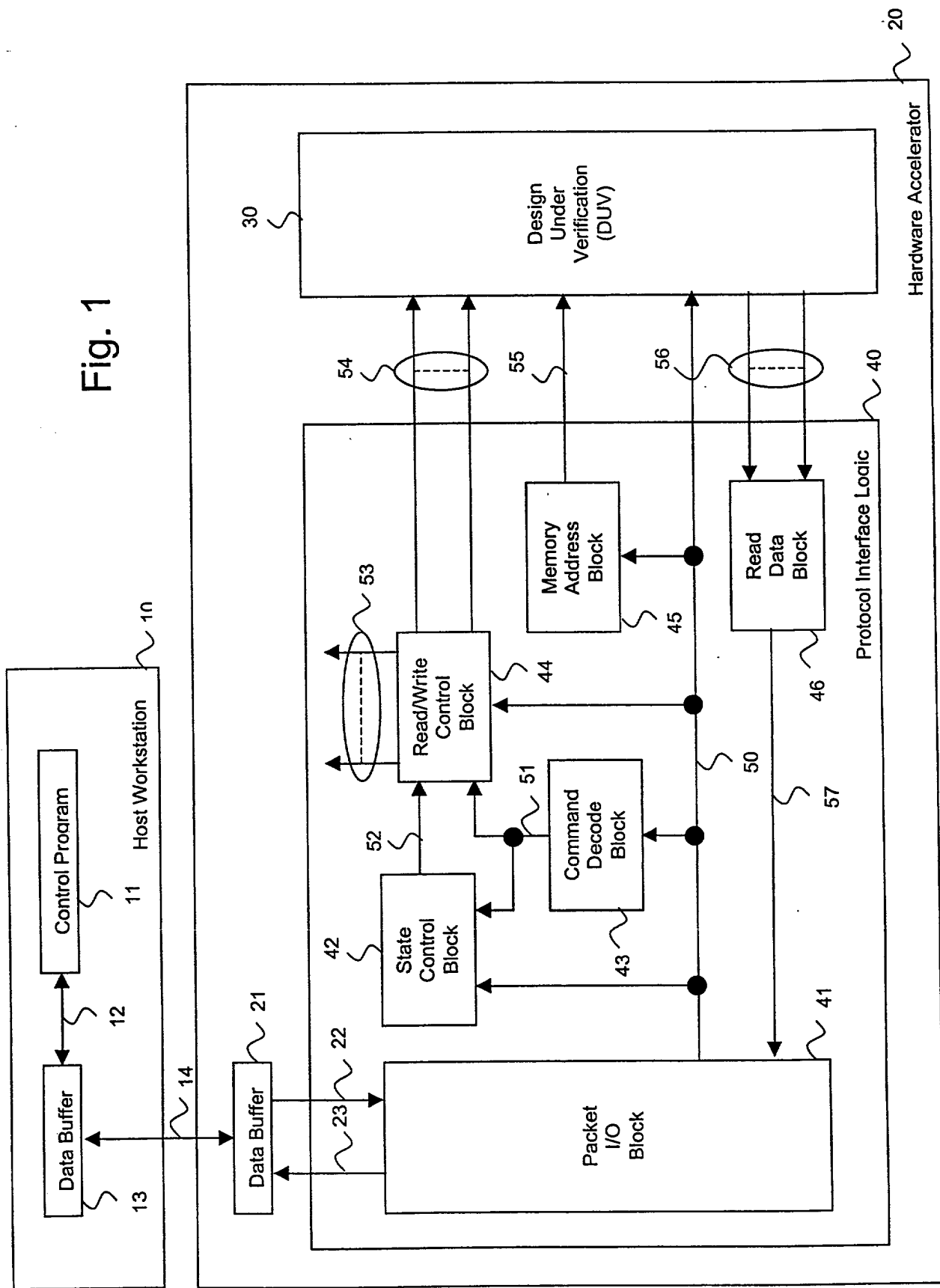


Fig. 1



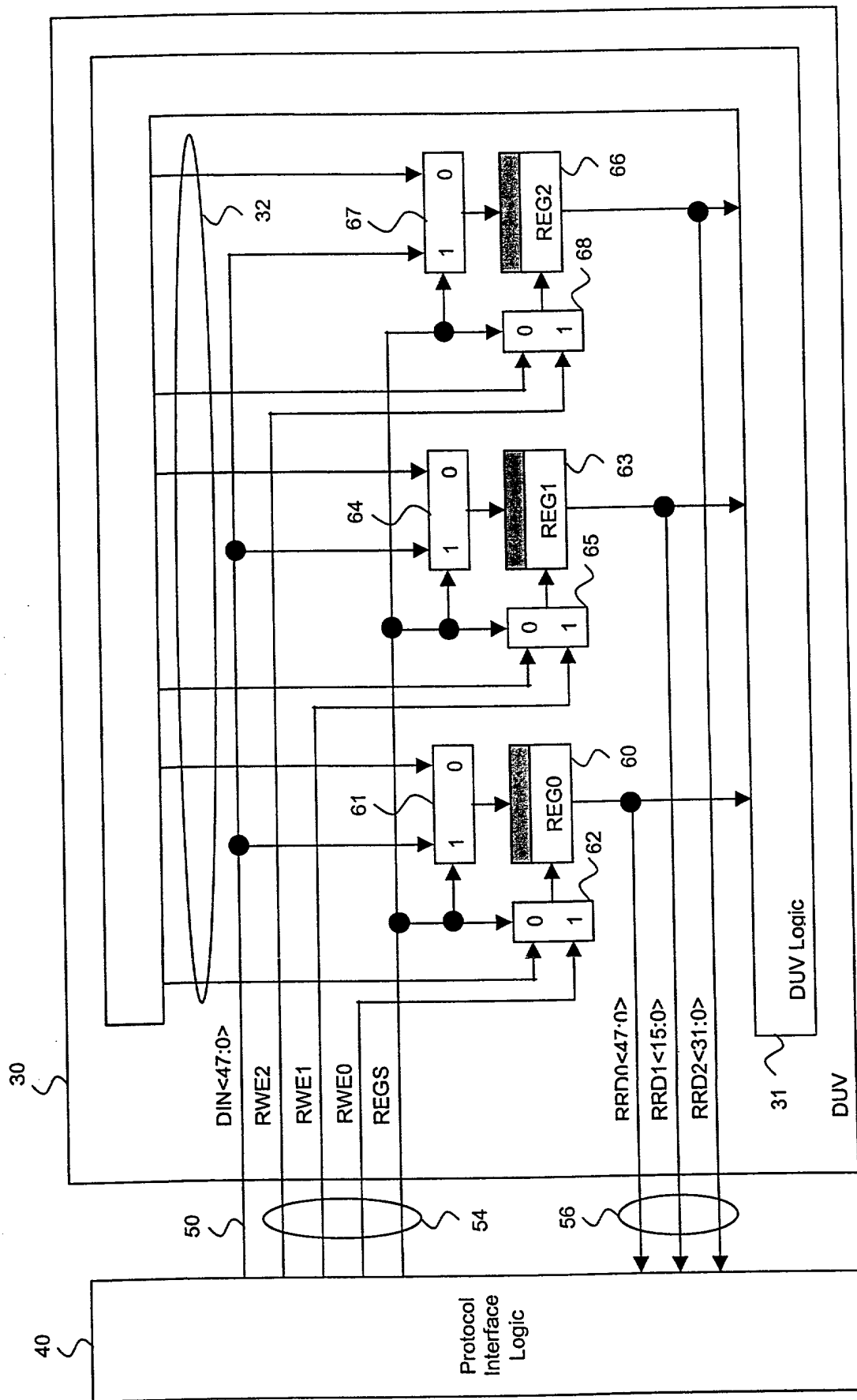


Fig. 2A

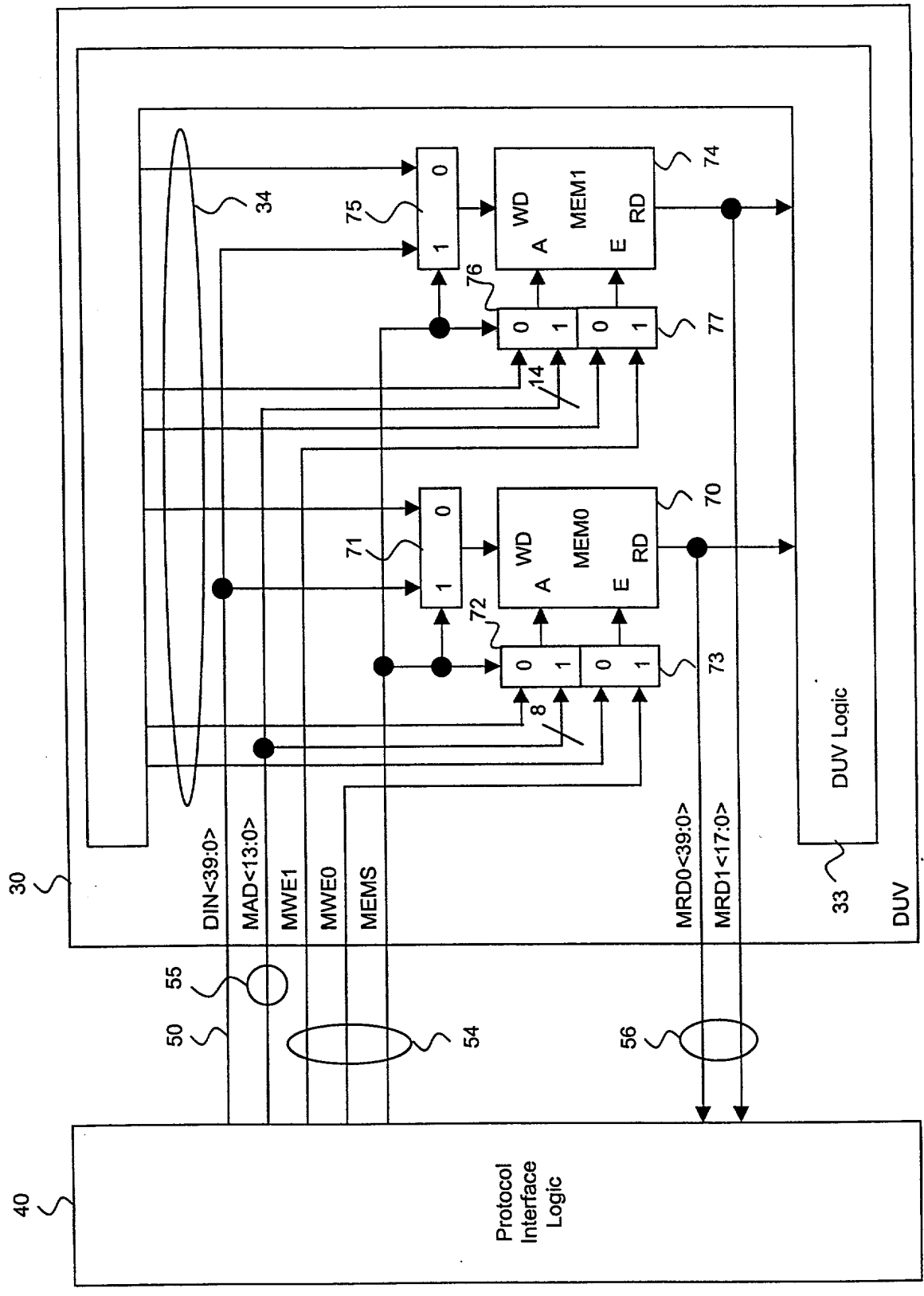


Fig. 2B

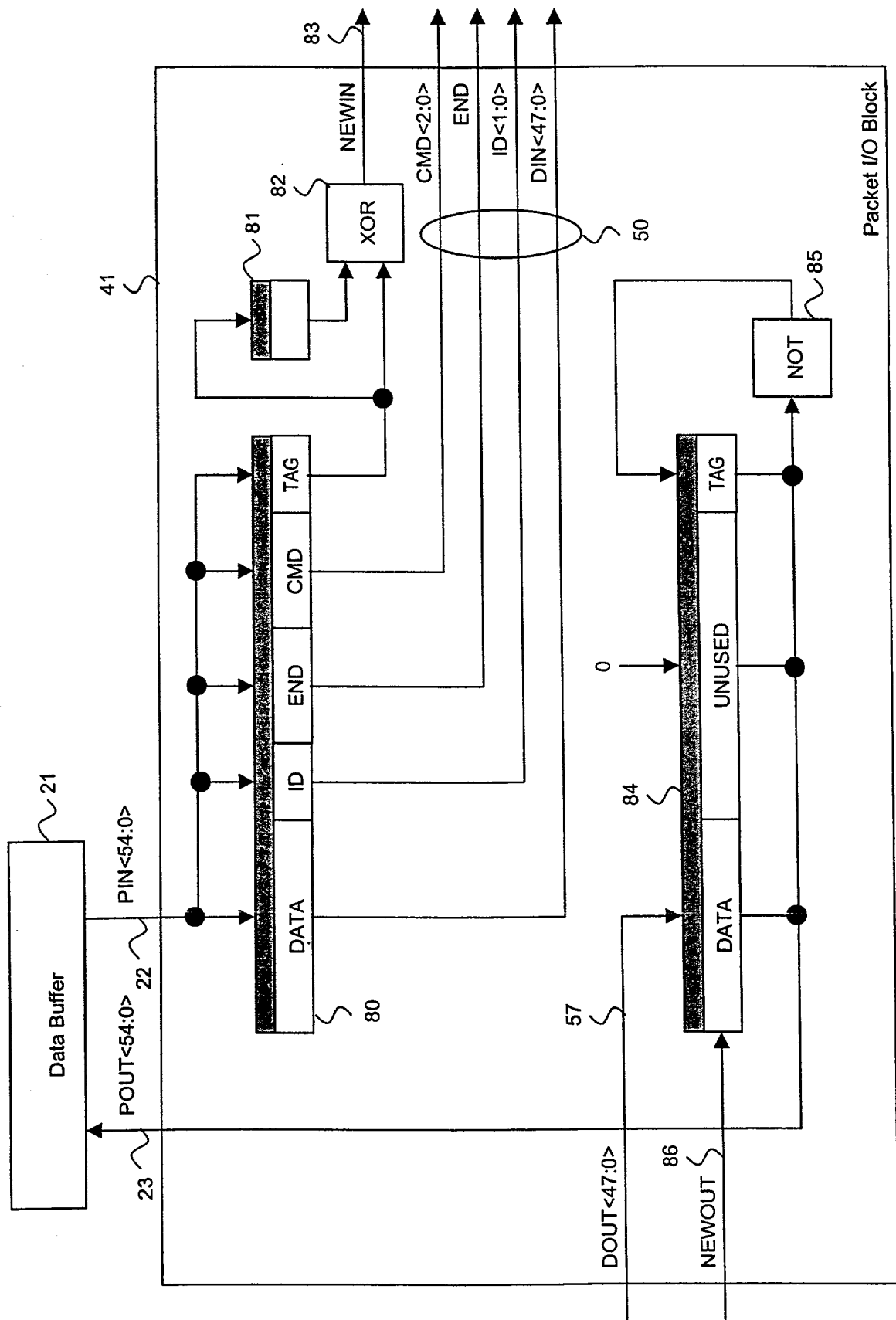


Fig. 3

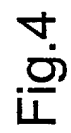


Fig. 5

54 7 5 4 1 0

DATA	ID	END	CMD	TAG
-	-	-	0/1	Taa
Write Data	Rid	-	2	Taa
-	Rid	-	3	Taa
Start Address	Mid	-	4	Taa
Write Data	-	End	5	Taa
Start Address	Mid	-	6	Taa
-	-	End	7	Taa

NOP
WR
RR
SWM
WM
SRM
RM

Fig. 6

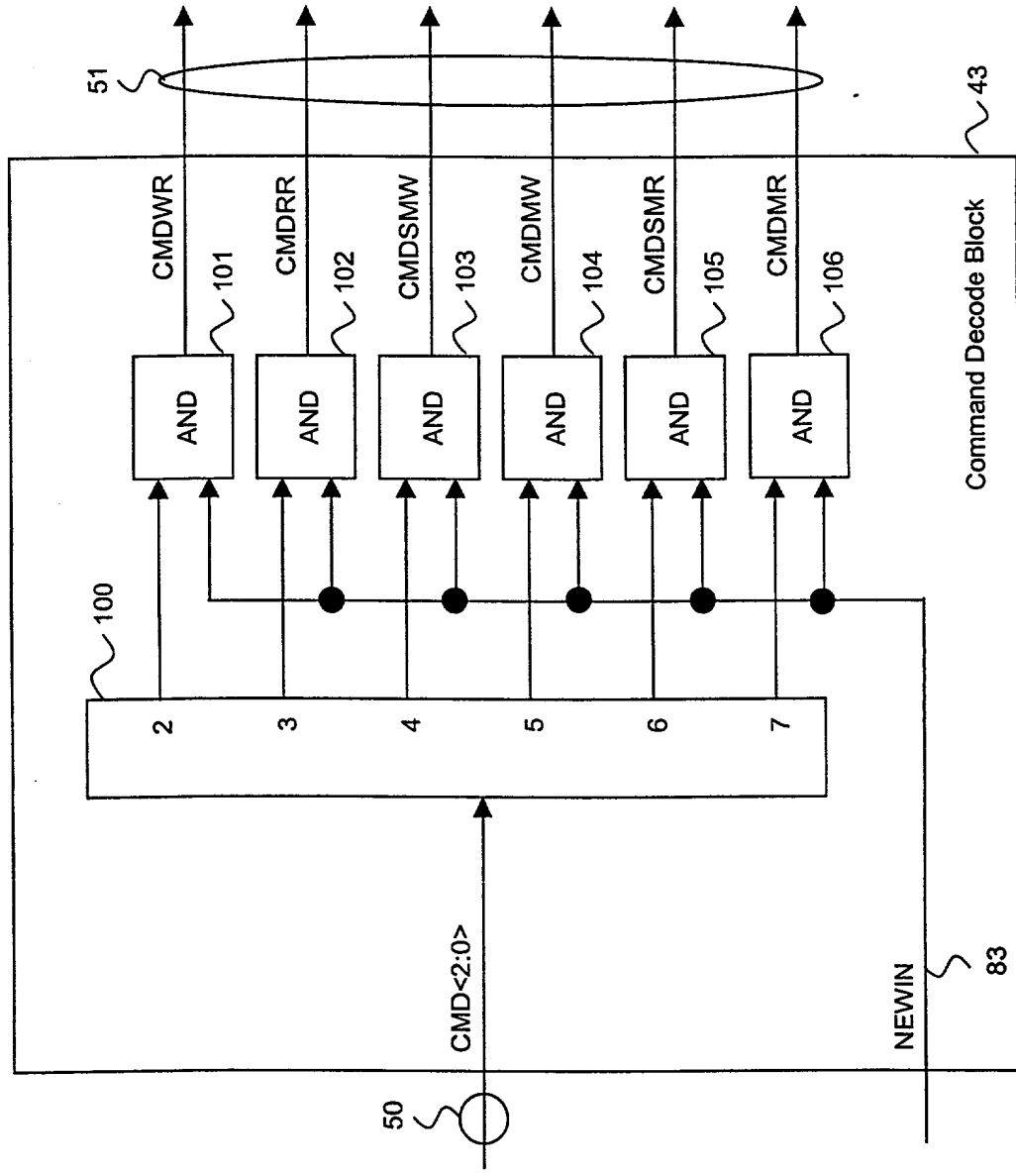


Fig.7

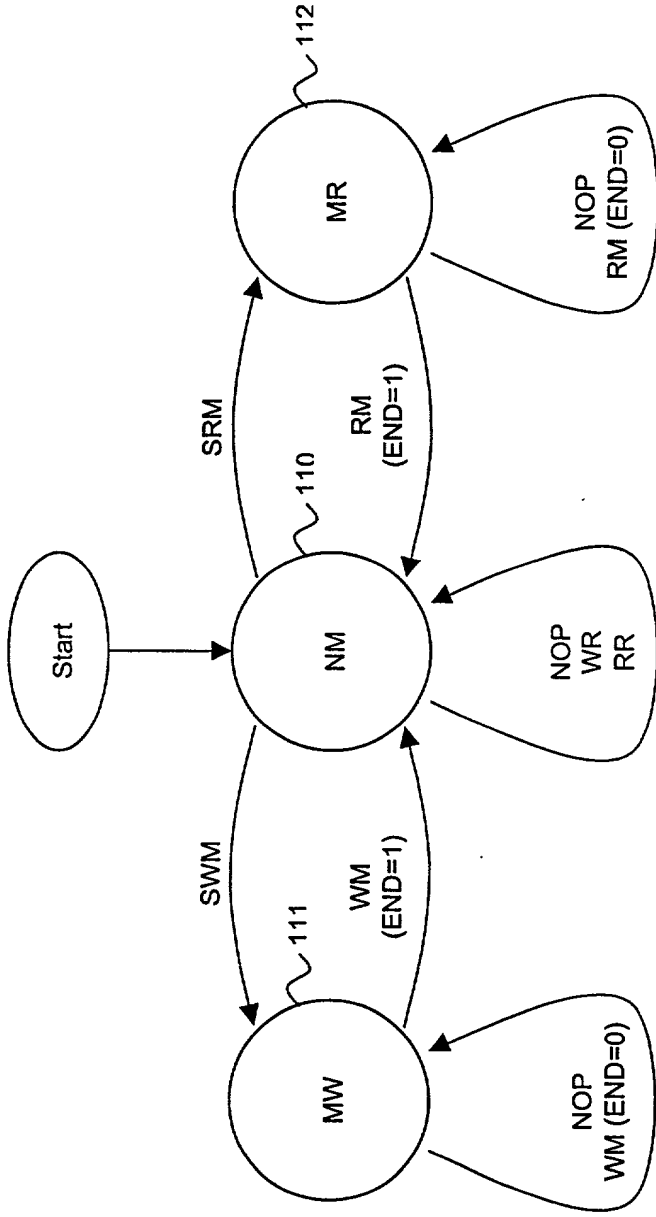


Fig. 8

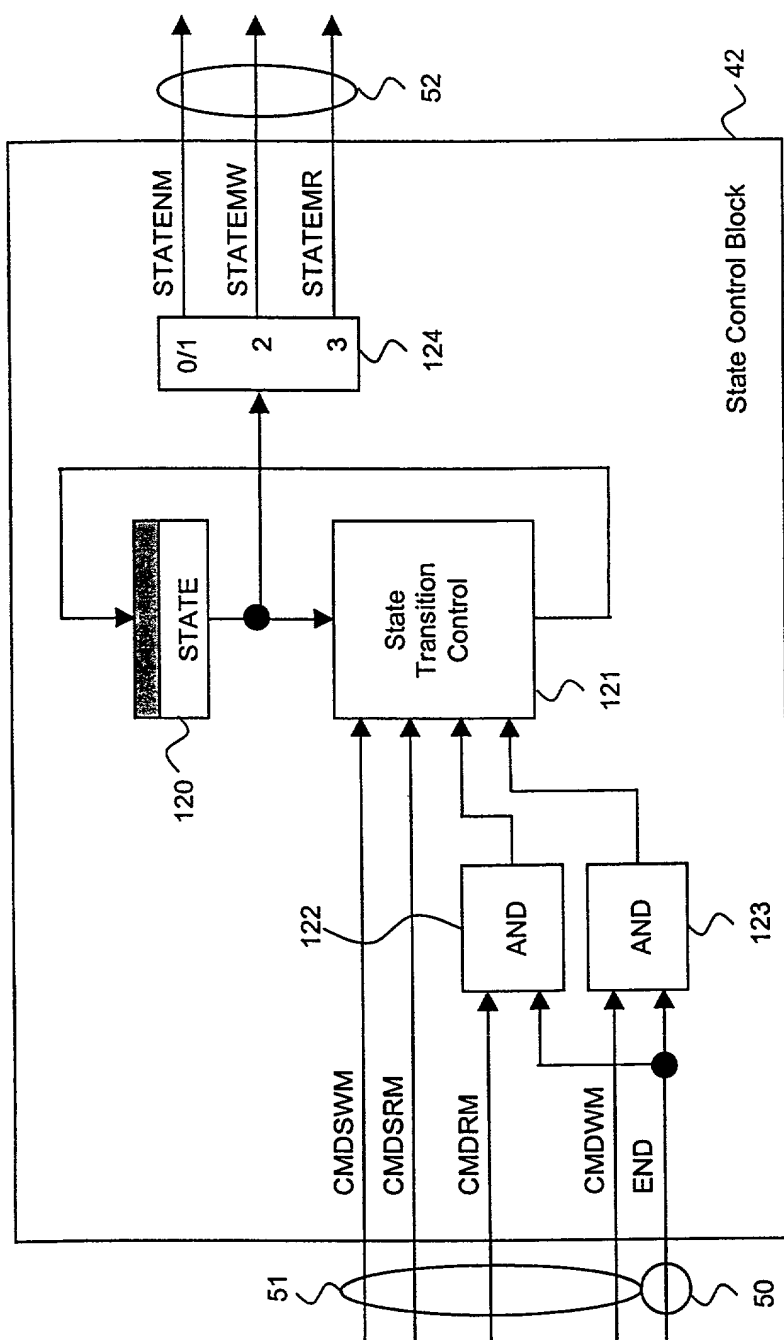


Fig. 9

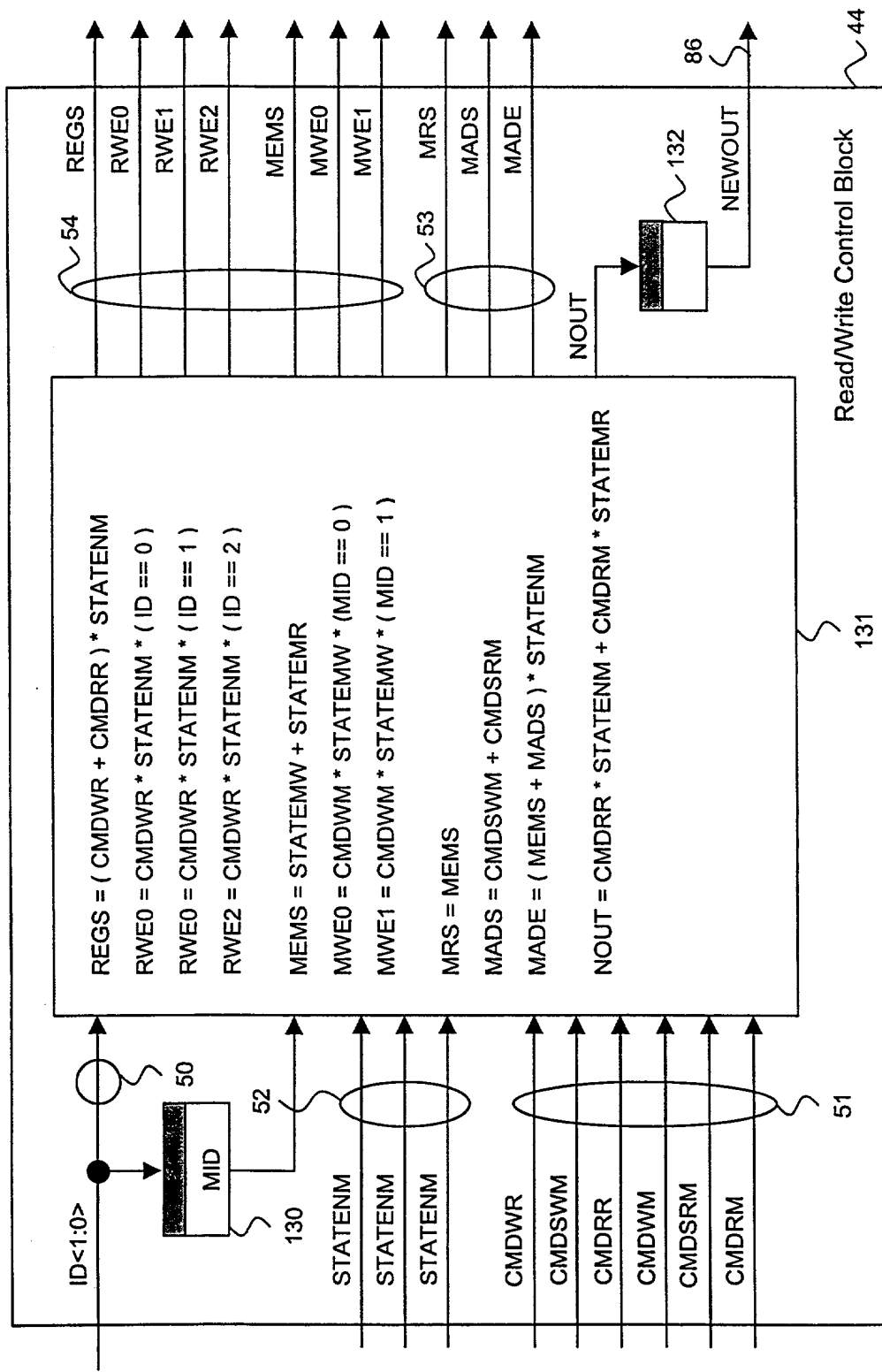


Fig.10

140	CYCLE	N	N+1	N+2	N+3	N+4	N+5
141	NEWIN	1	1	0	1	1	0
142	CMD	WR	WR	-	WR	WR	-
143	DIN	A	B	-	C	D	-
144	REG	-	A	B	-	C	D

Fig.11A

140	CYCLE	N	N+1	N+2	N+3	N+4	N+5
141	NEWIN	1	-	-	1	-	-
142	CMD	RR	-	-	RR	-	-
144	REG	A	-	-	B	-	-
145	POUT(DATA)	-	A	A	A	B	B
146	TRANSFER	-	-	A	-	-	B

Fig.11B

140 141 142 143 147 148

CYCLE	N	N+1	N+2	N+3	N+4	N+5
NEWIN	1	1	1	0	1	0
CMD	SWM	WM	WM	-	WM	-
DIN	10	A	B	-	C	-
MAD	-	10	11	12	12	13
MEM	-	A	B	-	C	-

Fig.11C

CYCLE	N	N+1	N+2	N+3	N+4	N+5	N+6
NEWIN	1	1	0	0	1	0	0
CMD	SRM	RM	-	-	RM	-	-
DIN	10	-	-	-	-	-	-
MAD	-	10	11	11	11	12	11
MEM	-	A	-	-	B	-	-
POUT(DATA)	-	-	A	A	A	B	B
TRANSFER	-	-	-	A	-	-	B

Fig.11D

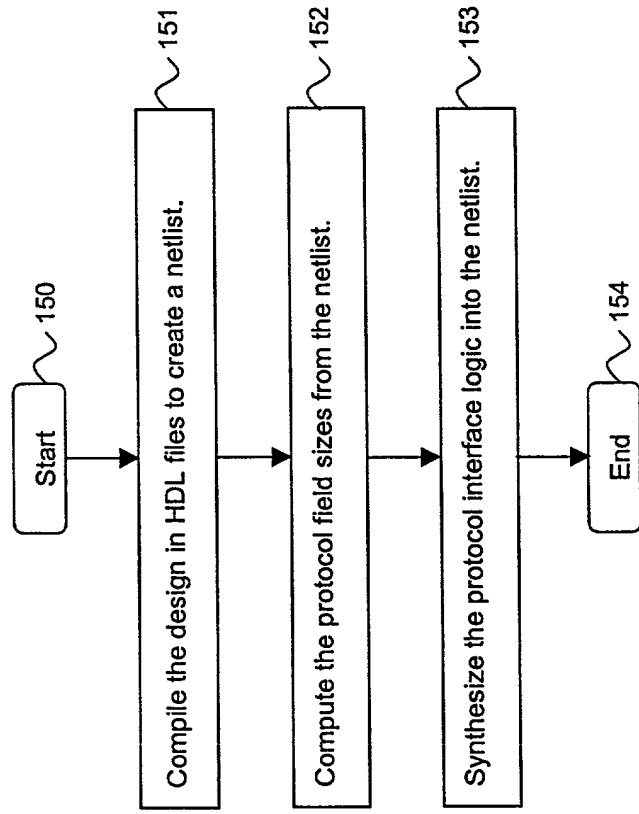


Fig.12

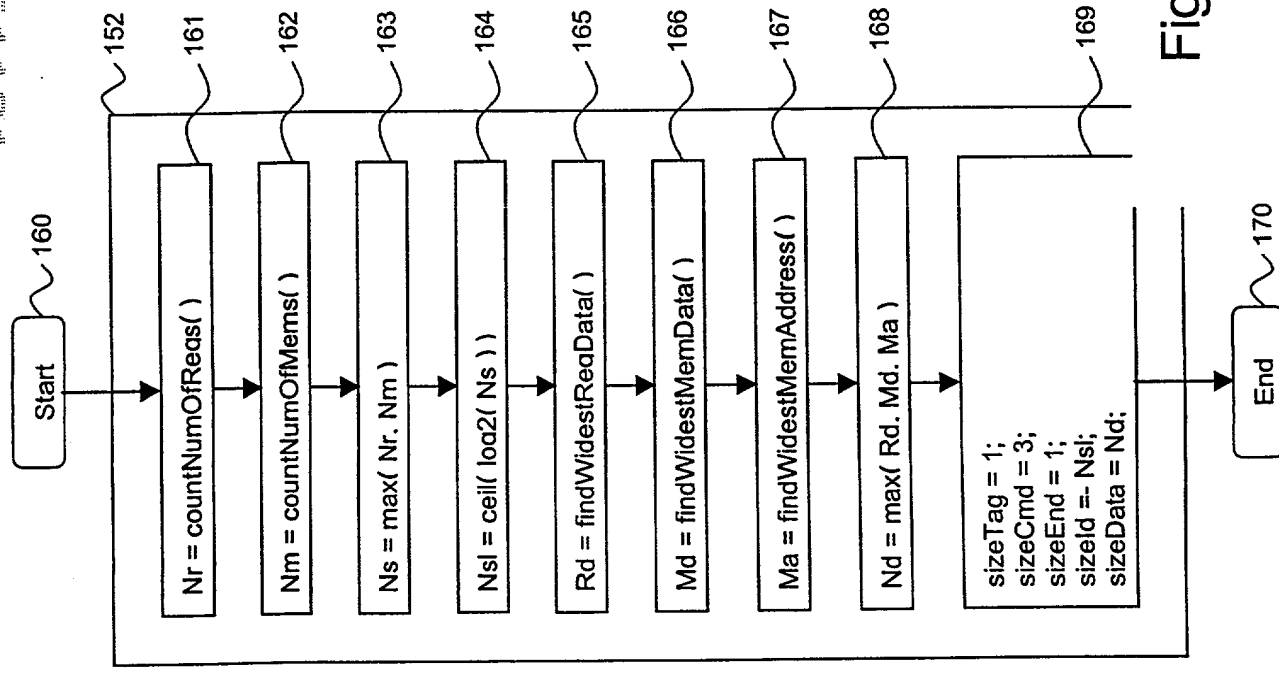


Fig. 13

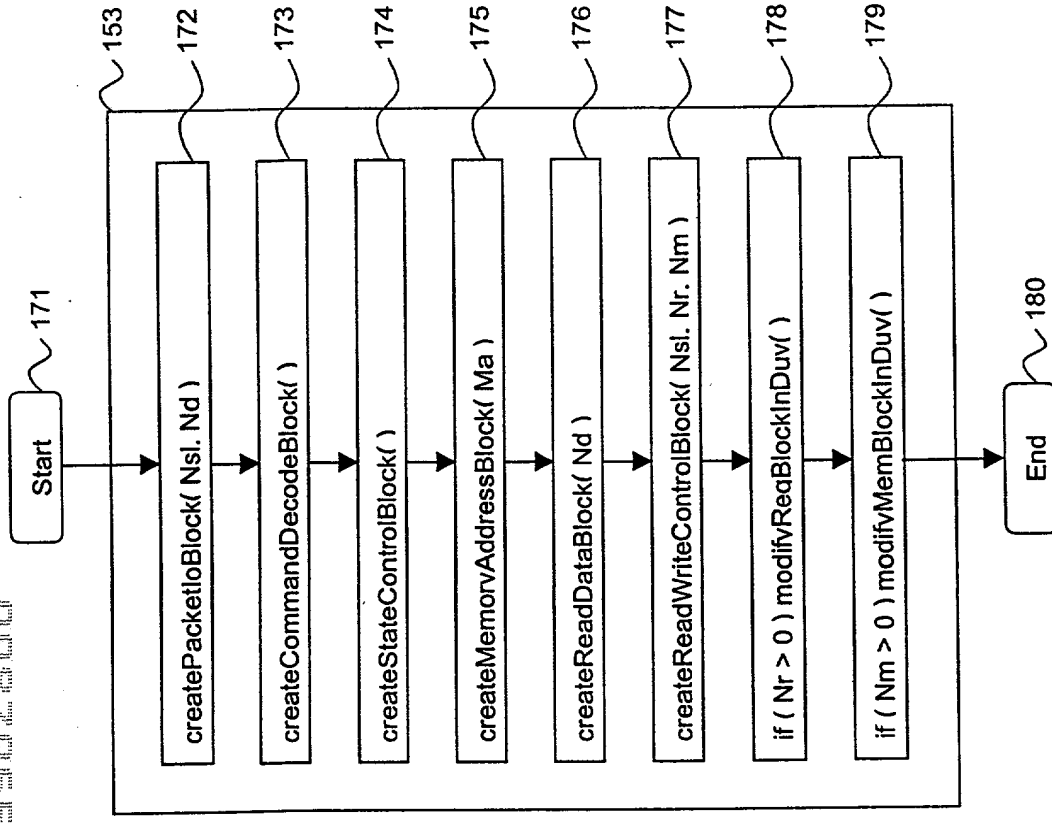


Fig. 14

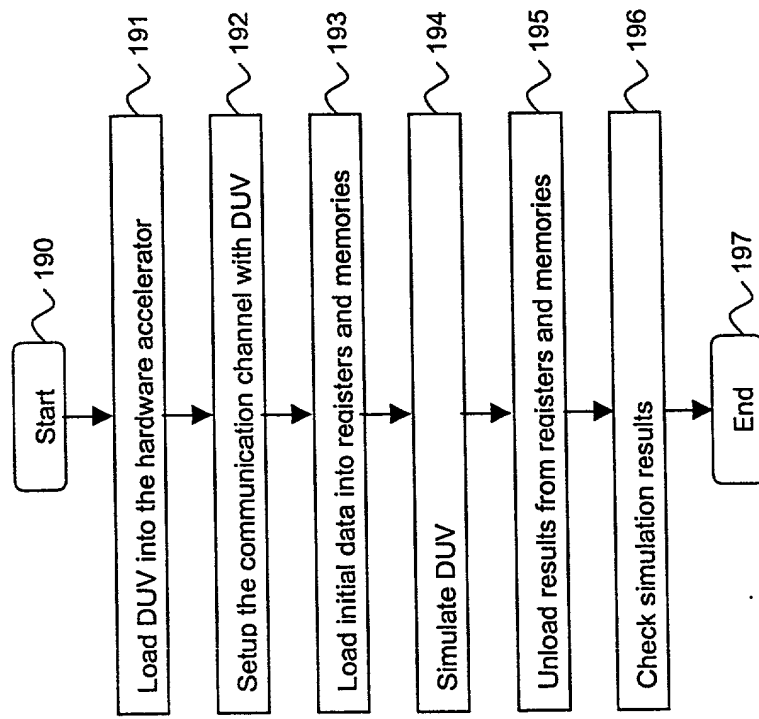


Fig.15

```

1  #define CMD_NOP 0 /* no operation */
2  #define CMD_WR 2 /* write register */
3  #define CMD_RR 3 /* read register */
4  #define CMD_SWM 4 /* select write memory */
5  #define CMD_WM 5 /* write memory */
6  #define CMD_SRM 6 /* select read memory */
7  #define CMD_RM 7 /* read memory */
8
9  #define uint unsigned int
10
11  int sizeId; /* size of ID field in bits */
12  int sizeData; /* size of DATA field in bits */
13
14  uint tagOut = 0; /* outgoing packet tag */
15  uint tagIn = 0; /* incoming packet tag */
16
17  uint * packetOut; /* outgoing packet */
18  uint * packetIn; /* incoming packet */
19
20  extern void put_bits( uint *packet, int pos, int size, uint data );
21  extern void get_bits( uint *packet, int pos, int size, uint *data );
22  extern void copy_to_dbuff( int size, uint *packet );
23  extern void copy_from_dbuff( int size, uint *packet );
24  extern void transfer_to_haccel( int size );
25  extern void transfer_from_haccel( int size );
26

```

Fig.16


```

30 void sendPacket( uint cmd, uint end, uint id, int ds, uint data )
31 {
32     ps = 5 + sizeId + ds;
33     tagOut = tagOut ^ 1;
34     put_bits( packetOut, 0, 1, tagOut );
35     put_bits( packetOut, 1, 3, cmd );
36     put_bits( packetOut, 4, 1, end );
37     put_bits( packetOut, 5, sizeId, id );
38     put_bits( packetOut, 5+sizeId, ds, data );
39     copy_to_dbuff( ps, packetOut );
40     transfer_to_haccel( ps );
41 }
42
43 void receivePacket( int ds, uint *data )
44 {
45     ps = 5 + sizeId + ds;
46     while ( 1 ) {
47         transfer_from_haccel( ps );
48         copy_from_dbuff( ps, packetIn );
49         get_bits( packetIn, 0, 1, &tag );
50         if ( tag != tagIn ) break;
51     }
52     tagIn = tag;
53     get_bits( packetIn, 5+sizeId, ds, data );
54 }
55

```

Fig.17

```

60 void writeReg( uint rid, int ds, uint data )
61 {
62     sendPacket( CMD_WR, 0, rid, ds, data );
63 }
64
65 void readReg( uint rid, int ds, uint data )
66 {
67     sendPacket( CMD_RR, 0, rid, 0, NULL );
68     receivePacket( ds, &data );
69 }
70
71 void writeMem( uint mid, int as, uint start,
72               int nw, int ds, uint *data )
73 {
74     sendPacket( CMD_SWM, 0, mid, as, start );
75     end = 0;
76     for ( i = 0; i < nw; i++ ) {
77         if ( i == (nw-1) ) end = 1;
78         sendPacket( CMD_WM, 0, end, ds, data[i] );
79     }
80 }
81
82 void readMem( uint mid, int as, uint start,
83              int nw, int ds, uint *data )
84 {
85     sendPacket( CMD_SRM, 0, mid, as, start );
86     end = 0;
87     for ( i = 0; i < nw; i++ ) {
88         if ( i == (nw-1) ) end = 1;
89         sendPacket( CMD_RM, 0, end, ds, data[i] );
90         receivePacket( ds, &data[i] );
91     }
92 }

```

Fig.18